

# The TarMac Vaporware Gazette

## Check Out the Collection of a Guy Who Started Accumulating Classic Apple Computers at Age 14

by Steven Tweedie ~ *Business Insider*, December 7, 2014

When Apple enthusiast Mark Peck was 14 he started collecting classic Apple computers. To share his collection with the world, Peck created the website *The Apple Museum*, which features everything from an original Macintosh with the signatures of Steve Jobs and Steve Wozniak engraved inside.

"I acquired the vast majority of my collection for free or very cheap, from individuals and flea market sellers looking to get rid of what they saw as junk," Peck told *Business Insider* in an email. Today, these computers make up the largest private collection of historic physical artifacts relating to Apple Inc. on the Internet, and have since 2004.

To view the best of Peck's collection, visit <http://www.businessinsider.com/classic-apple-computer-collection-from-the-apple-museum-2014-11> or <http://theapplemuseum.org/html/main/home.html>

## Did You Know the iPhone 6 Lets You:

[BusinessInsider.com](http://BusinessInsider.com) ~ December 2014

- 1 - Respond to texts w/out unlocking your phone
- 2 - Respond to texts in an open app
- 3 - See which apps use up the most battery
- 4 - Send video and audio messages that self destruct
- 5 - Share your current location with a friend
- 6 - Let your friends track your whereabouts
- 7 - Mute texts
- 8 - Leave a group text
- 9 - View every photo someone has texted you
- 10 - Forward texts
- 11 - Multitask in email
- 12 - Use Siri w/out hands
- 13 - Have Siri read anything

View the video and directions at <http://www.businessinsider.com/iphone-6-apple-tricks-smartphone-2014-12>

## APPY HOLIDAYS!

### Nifty iOS Apps to Help Organize Almost Everything

by Joel Mathis ~ Dec 4, 2014 ~ [MacWorld.com](http://MacWorld.com)

This week's roundup includes apps to help you organize your life, buy cool stuff, read good books, stay on top of the weather, and go see the latest movies.

#### Canopy

This free iPhone app is kind of like Pinterest, but for Amazon. You can shop by categories and brands, and build a "collection" of items you wish to buy from the online retailer

#### Centrallo

Here's another get-things-done app for iOS that lets you make to-do lists and lists within lists, but Centrallo lets you add videos, photos, voice notes, links and more to items, letting you create a robust universe of information to guide you as you go about your daily routine.

#### FingerKey

The cool thing about the \$2 FingerKey app for iPhone? It lets you unlock your Mac computer using the phone's Touch ID. The bad thing? There's a bug right now causing connection difficulties on the app in the iPhone 6 and 6 Plus. But it's a cool idea if they can issue a bug fix.

#### Google Play Books

Version 2.0 has launched with a redesign, the ability to sort books in your Google library, and the option to upload and read your PDF and EPUB files. You can also access free samples of recommended books through the app.

#### Screeny

This utility app helps you save space consumed by screenshots. It screens your camera roll and helps you to filter and delete screenshots that are no longer necessary.

#### Weather or Not

The \$3 Weather or Not app pairs your calendar with a seven-day hourly forecast so you can see if, say, it's likely that your picnic is going to be rained out. The developers promise: "Never attend a rained out concert again!"

#### Wire

Wire is a bit like Skype for messaging and audio chats, only a bit more versatile: The iOS app lets you integrate pictures, links, SoundCloud music, and YouTube videos into the conversation. It's available with a companion app for OS X, so you can converse however you're online.

#### and ...

[Golf Ball Finder](#) is updated for iOS 8 ... [Pandora](#) updated with some bug fixes ... [Dropbox](#) updated with a number of in-app editing tools.

For the complete list, see <http://www.macworld.com/article/2855597/the-week-in-ios-apps-keep-things-organized-from-your-amazon-list-to-your-camera-roll.html>



# Apple pioneer Bill Fernandez on Google Glass, Oculus Rift and the look of the future

by Jason Hine ~ [cnet.com](http://cnet.com) ~ December 8, 2014

In his time at Apple, Bill Fernandez helped develop technologies that have shaped modern computing. He also has a keen perspective on what's next, says author Hine through this interview.

At Apple, Bill Fernandez rode shotgun on the creation of the personal computer industry. He was on the original Mac team that made decisions that defined the modern user experience. He worked on QuickTime, which helped define Web video. He worked on HyperCard, which helped inspire HTML and the Web. So clearly, the man has some ideas about what makes a user interface work. And he's the guy who introduced Steve Jobs and Steve Wozniak.

## The current state of UI

"The true user interface is the gestalt of many things: industrial design, ergonomics, internal hardware, performance, error handling, visual design, interaction, latency, reliability, predictability, and more. For this reason I'm glad to see my profession moving from the concept of user "interface" (where the user interacts with the screen) to user "experience" (where more of the above factors are considered)," said Fernandez.

"I can design the best user interface in the world on paper, but if it's not implemented well by the hardware and software engineers (e.g., the product is slow or buggy) then the product will fail. If you do a really good job of designing a

product then everyone who sees it thinks it's so obvious that they could have done it themselves."

## The challenge of flat design

"We are in a time of transition, and like the water becomes brackish where river water meets the ocean, the state of UI design is messy. There's some great stuff out there, much more than there used to be, but there's still a lot of trash, and there's a lot of well-meaning but misguided.... When a watch battery can hold as much energy as a car battery, and a large-screen computer-display-projector can be built into a watch, look for all your smartphone apps and capabilities to migrate into a wrist-mounted device.

"But many apps and websites, in the interest of a clean, spartan visual appearance, leave important UI controls hidden until the mouse hovers over just the right area or the app is in just the right state. This leaves the user in the dark, often frustrated and disempowered."

## Tech's biggest obstacle

"There have always been dreamers and visionaries of the future: flying cars, personal jetpacks, video phones, cashless-payments, etc. The limitation has always been the hardware technology, which is always the limiting factor both in what is possible and in what is affordable by the masses. There are technological advances of the last decade in batteries, semiconductor sensors, low-power systems-on-a-chip, displays, spread-spectrum radio protocols, etc., that are just now finding their way into products.... I do expect the relentless progress in science and technology to continue, and progressively for the science fiction of the past to become the hot new consumer product of today.

"Look for lots of new categories of personal devices to emerge. A big thing holding back the development of many kinds of products is our batteries.... When a watch battery can hold as much energy as a car battery, and a large-screen computer-display-projector can be built into a watch, look for all your smartphone apps and capabilities to migrate into a wrist-mounted device rather than a belt-mounted device."

## Google Glass

"[You'll be able to] use a voice command to open the book to a section of contacts, use a combination of voice commands and gestures to find a desired contact, point to the one he/she wants and say 'dial that one.' There will be a seamless, multimodal UI experience using sight, sound, voice, head motion, arm movement, gestures, typing on virtual keyboards, etc. There have been pieces of this in research for decades. Only now are we beginning to see some of these things emerge into the consumer market: with Google Glass, Siri, etc. We have further to go, but we're on the road."

For the rest of this article, including Fernandez's forecast about **Oculus Rift**, please go to: <http://www.cnet.com/news/apple-pioneer-bill-fernandez-speaks-out-on-nextgen-ui-google-glass-oculus-rift/>

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The *TarMac Vaporware Gazette*, named in honor of past president Jerry Rowe, is published monthly. Send kudos, complaints, and article ideas to Cindy Huffman, editor.



### TARMAC "CONTROL PANEL"

Tom Davis, president  
Ray Kallman, vice-president  
Jan Cooke, treasurer  
Brian Fountain, user group ambassador

### Other Panel Members

Eleanor Cavin  
Gary Gobel  
Cindy Huffman  
Lynn McAlpine  
Nyxolyno Cangemi

### TARMAC BY-LAWS

- If you show up, you're a member.
- If you speak up, you're an officer.
- If you stand up, you're the president.

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Facebook: <https://www.facebook.com/TidewaterAreaMacintoshUsersGroup>

Meetings: 2nd & 3rd Thursday each month except Dec. (first meeting only). 6-8:30 pm. **Help desk** opens at 6. Pops Diner, 1432 Greenbrier Pkwy., Chesapeake 23320